# **Analyzing User Profiles for Detection of Fake News Spreaders on Twitter**

## **Notebook for PAN at CLEF 2020**

María S. Espinosa, Roberto Centeno, and Álvaro Rodrigo

Natural Language Processing and Information Retrieval Group Universidad Nacional de Educación a Distancia, Spain. mespinosa@lsi.uned.es, rcenteno@lsi.uned.es, alvarory@lsi.uned.es

Abstract The massive spread of digital information to which our society is subjected nowadays has led to a great amount of false or extremely biased information being shared and consumed by Internet users every day. Disinformation, including misleading and even false information, is a major issue for our current society. The impact of fake news on politics, economy and even public health is yet to be specified. Internet users must face a high amount of false information in digital media such as rumours, fake news, and extremely biased news. Given the crucial role that the spread of fake news plays in our current society, it is becoming essential to design tools to automatically verify the veracity of online information. In order to address this issue, the PAN@CLEF 2020 competition has proposed a task focused on the detection of fake news spreaders on *Twitter*. In this paper, we offer a detailed description of the system developed for this competition. Our system relies on psychological features for modelling the behaviour of users.

#### 1 Introduction

The rise of social media in the past years has changed the way people consume information, especially news. The amount of time spent online, immediacy and lower to nonexistent price are decisive factors for this global change in the ways of news consumption.

According to a study conducted by the *Pew Research Center* in 2016 in the United States, the percentage of American adults getting their news through social media increased from 49% in 2012 to 62% in 2016<sup>1</sup>. The same study in 2018 reported a value of 68%, confirming that this number is still increasing<sup>2</sup>. The shift in how people consume news during the past few years is undeniable. Nowadays, people are more likely than ever to use social networks for news instead of more traditional sources such as printed newspapers and television [23].

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<sup>&</sup>lt;sup>2</sup> https://www.journalism.org/2018/09/10/news-use-across-social-media-platforms-2018/

Our society is subjected to a massive exposition of information nowadays, and this has led to a great amount of false or extremely biased information being shared and consumed by Internet users every day. In 2013, the need to combat fake news was already appointed by the World Economic Forum's Global Risks Report that warned that "digital wildfires" could spread false information rapidly<sup>3</sup>.

Fake news has become a global issue, especially since recent social and political events such as the 2016 U.S. Presidential Election. Online political discussion was strongly influenced by social media users and bots spreading misinformation, which potentially altered public opinion and endangered the integrity of the elections. Furthermore, a paper published in 2019 conducting a study over a dataset with 171 million tweets in the five months preceding the election day founded that, from the 30 million tweets which contained a link to news outlets, 25% of them spread either fake or extremely biased news [3].

The impact of fake news in global economy, public health and even in the creation of panic in society has been extensively documented in the past few years with countless examples, such as [15], [8], [22] and [17]. These are examples of the high cost associated to the spread of fake news: the absence of control and verification of the information, which makes social media a fertile ground for the spread of unverified or false information.

With this in mind, we can affirm that the magnitude, diversity and substantial dangers of fake news and, in more general terms, the disinformation circulating on social media is becoming a reason of concern due to the potential social cost it may have in the near future [2]. As a consequence, the research community has launched several evaluation competitions to foster the development of systems able to detect false information. The Author Profiling task of *Profiling Fake News Spreaders on Twitter* at the PAN@CLEF 2020 competition is a good example of one of such competitions [14]. In this paper, we describe the proposal send to the competition, analysing the main contributions and errors detected.

Our proposal focuses on the content created by a user instead of the content created by other users as for example retweets. Then, we use a combination of psychological and linguistic features aimed at modelling the behaviour of a user to detect if they are spreader or non-spreader.

## 2 Related Work

Over the past few years, several definitions have been given for the term fake news. One of the most frequent definitions is one that overlaps with the contents of misinformation and disinformation as well: Fake news are fabricated information that mimics news media content intentionally created to deceive, mislead or misinform readers [9]. The intention behind the creation and dissemination of fake news often has a political or economic component. Given the crucial role that the spread of fake news plays in our current society, research on this topic is developing significantly. In fact, the number of published papers indexed in the the Scopus database concerning the topic of fake

<sup>&</sup>lt;sup>3</sup> http://www3.weforum.org/docs/WEF\_GlobalRisks\_Report\_2013.pdf

news has increased considerably from less than 20 in 2006 to more than 200 in 2018 [25]. These works concentrate on understanding how false information spreads through social media, and how can it be efficiently detected in order to reduce its negative impact on society. This task has been approached from different perspectives, such as *Natural Language Processing* (NLP), *Data Mining* (DM), and *Social Media Analysis* (SMA).

Recent research proposes an approach which combines text generation and fact-checking in order to mitigate the effects of fake news spreading [24]. In many cases the task is treated as a binary classification problem where a news piece is classified as fake or real. However, there are cases in which this classification may not be adequate since the news could be partially true and partially false. For this reason, systems capable of multi-class classification have also been proposed [16].

In the field of Natural Language Processing, research has been focusing on the detection and intervention of fake news using techniques such as *Machine Learning* and *Deep Learning* [18], and taking into account:

- Content-based features contain information that can be extracted from the text, such as linguistic features.
- Context-based features contain surrounding information such as user characteristics, social network propagation features, or users' reactions to the information.

Detecting fake news in the context of social media presents characteristics and challenges that result in content-based methods not being effective on their own. Fake news are intentionally created to deceive, making it difficult identify them only from their textual content. For this reason, it is common to use surrounding information such as the way in which they are disseminated and the behavior of the users involved in this dissemination, as well as information related to the author of the news [19].

Recent research has demonstrated that studying the correlation of the user profile and the spread of fake news works for the identification of those users mere likely to believe fake news and for the differentiation of those more likely to believe real news [20]. Approaches considering context-based features in combination with content-based features have been gaining popularity in the past years, due to the promising results obtained in recent studies, such as [21] and [4]. Mainly three aspects of this type of information can be studied:

- User information, such as location, age, number of followers, etc.
- The responses generated by fake news, which can stand as an important source of detection not only because users use responses to express their opinions but also because they can help in the construction of a credibility index for users [7].
- The social networks through which the news disseminate. The study of the networks through which the information is propagated has special relevance since the rapid diffusion of these networks is used to reach the maximum number of users in the shortest possible time.

## 3 Dataset Description and Preprocessing

The dataset provided by the organizers of the task was divided into two collections of tweets: one in Spanish and one in English. Each of them contained 300 XML documents

containing 100 tweets written or shared by one user. There was, therefore, information regarding 300 users. In addition, each directory contained a truth file with the user identifier and a 0 or a 1 determining the class label <sup>4</sup>.

The user identification numbers were not the real *Twitter* IDs since these were obfuscated for privacy reasons. Their purpose was to be able to identify the users in the truth file as well as in the user XML documents.

In the same way, the contents of the tweets in what regards mentions, hashtags, URLs, and usernames were also obfuscated indicating only that one of them had occurred by the use of a keyword in capital letters and between dollar symbols. Therefore, a tweet containing the following text:

"RT The new president of the USA is @bartsimpson! #usa https://thenews.com/new-president-bart-simpson"

would have the following content in the provided dataset:

"RT The new president of the USA is \$USER\$! \$HASHTAG\$ \$URL\$"

Our participation in this task was only for the English language, therefore, we only used the data in the English directory in our model.

With regards to the preprocessing applied to the data, there are three important steps that we took before the feature extraction:

- 1. **Tokenization.** In this step, the words conforming the tweets were separated into tokens using the RegexpTokenizer from the Natural Language Toolkit (NLKT) in Python [10], which splits a string into substrings using a regular expression that matches the tokens. In this case, we selected words of 3 or more alphabetic characters.
- 2. **Stop words removal.** After the words were *tokenized*, the stop words were removed from the text. For this task, we used the stopword set form the NLTK corpus combined with a small list of custom words added manually to the set. These words were commonly used words such as prepositions, coordinating conjunctions, and determiners that were not included in the NLTK corpus stop word set.
- 3. **Tweet aggregation.** After the two previous steps were executed, the resulting tokens were aggregated conforming a single document per user. The reason for this aggregation was to have a single piece of text per user before the processing phase.

It is important to notice that, as we will see in the following sections, some of this preprocessing had to be done later on the processing phase because some of the features of our model take into account metrics such as the number of stop words, the number of determiners, or the number of coordinating conjunctions.

<sup>&</sup>lt;sup>4</sup> The information regarding which class label corresponds to fake news spreaders was not available due to GDPR reasons

# 4 Feature Engineering

The main contents that users share in social media can be divided in: (1) content created by the user, and (2) content created by others. Our model for the task of profiling fake news spreaders on *Twitter* is based on the following hypothesis: **Establishing the difference between user-created and user-shared content will reveal more accurate features of the user's online behavior.** This hypothesis states that the individual analysis of these groups of contents will reveal more precise features of the user profiles.

For this reason, the process of feature extraction was applied differently to the content that was originally written by the user (i.e his/her tweets) and to the content shared by the user but originally written by other users (i.e. retweets). In this section, we will describe all the feature engineering applied to the data detailing how the distinction between tweets and retweets was made in each case.

The complete set of features extracted from the data is depicted in Table 1. The set of features used in the model can be divided in the following four main categories:

- Psychological features, which will help defining the user profile in order to differentiate between fake news spreaders and real news spreaders.
- Linguistic features that will help identifying the linguistic traits that identify each category.
- Twitter actions features. Exploring how the users behave in the social network could
  offer some insights on the online behaviour of fake news spreaders.
- Headline analysis data, which can help us in the identification of news pieces that a user shares that are actually fake.

### 4.1 Psychological Features

The psychological features were extracted using a third-party API developed by Symanto<sup>5</sup>. The documents containing the aggregated tweets for each user were sent to the API in order to retrieve the values of their (1) personality traits, (2) their communication styles, and (3) the sentiment analysis of their text.

The personality traits value would be either "emotional" or "rational" depending on the analysis of the user's text. The value returned by the API when the communication styles are requested is a collection of traits, such as *self-revealing*, which means sharing one's own experience and opinion; *fact-oriented*, which implies focusing on factual information, objective observations or statements; *information-seeking*, that is, posing questions; and *action-seeking* or aiming to trigger someone's action by giving recommendation, requests or advice. Finally, the values returned by the sentiment analysis of the text returns either "positive" o "negative" depending on the sentiment found in the user's text.

All the values returned by Symanto's API included a percentage for the predicted value and had to be converted to a binary representation (0,1).

<sup>&</sup>lt;sup>5</sup> https://symanto-research.github.io/symanto-docs/

Category	Feature name	Description	Set of values
	pers_pred	personality prediction value	{emotional, rational}
psychological features	self_pred	self-revealing prediction value	{yes, no}
	info_pred	information-seeking prediction value	{yes, no}
	action_pred	action-seeking prediction value	{yes, no}
	fact_pred	fact-oriented prediction value	{yes, no}
	sent_pred	sentiment analysis prediction value	{positive, negative}
	num_ADJ	number of adjectives	N
	num_DET	number of determiners	$\mathbb{N}$
	num_ADP	number of adpositions	$\mathbb{N}$
	num_NOUN	number of nouns	$\mathbb{N}$
	num_VERB	number of verbs	$\mathbb{N}$
	num_PROPN	number of proper nouns	$\mathbb{N}$
linguistic features	num_NUM	number of numerals	$\mathbb{N}$
	num_AUX	number of auxiliary verbs	N
	num_ADV	number of advebrs	N
	num_CONJ	number of coodinating conjunctions	N
	num_INTJ	number of interjections	N
	num_PART	number of particles	N
	I-ORG	number of named entities (organizations)	N
	I-LOC	number of named entities (locations)	$\mathbb{N}$
	I-PER	number of named entities (persons)	$\mathbb{N}$
	num_POS	number of positive words	$\mathbb{N}$
	num_NEG	number of negative words	$\mathbb{N}$
	num_NEUT	number of neutral words	$\mathbb{N}$
	num_words	total number of words	N
Twitter actions	num_htag	number of hashtags	N
	num_rt	number of retweets	N
	num_url	number of URLs	N
	num_user	number of mentions	N
	all_caps	number of words all in caps	N
handling analysis data	per_stop	percentage of stopwords	$\mathbb{N}$
headline analysis data	num_propn	number of proper nouns	N

Table 1: Complete set of features extracted from the data

## 4.2 Linguistic Features

For the extraction of linguistic features, a natural language pipeline called Polyglot was used [1]. This library is built using distributed word representations (word embeddings) in conjunction with traditional NLP features for over 100 different languages in order to solve NLP tasks, such as Part-of-Speech (POS) tagging, Named Entity Recognition (NER), sentiment analysis, etc.

For our model's set of features we choose 12 POS tagging metrics, 3 named entity recognition metrics and total word count. Details regarding the specific metrics can be found in Table 1.

#### 4.3 Twitter Actions Features

The analysis of the activities of the users in *Twitter* was restricted by the data obfuscation described in Section 3. Therefore, only 4 metrics were recorded from the actions of the user within *Twitter*: the number of mentions, the URL number, the number of retweets and the number of hashtags. The values of these metrics were counted from the total aggregation of tweets of each user.

# 4.4 Headline Analysis Data

In this category of the model, we try to study if there are specific message characteristics that accompany fake news articles being produced and widely shared. Recent studies suggest that not only these characteristics exist, but also that some of them can be found in the headline of the news article [6]. Therefore, we took the 3 most significative characteristics differentiating fake news headlines from real news headline and applied them to the text in our dataset.

Based on the assumption of our main hypothesis being true, we separated tweets from retweets and applied these measurements only to the retweet subset.

# 5 Experiments and Results

#### 5.1 Experiments

For the creation of our model we first did some experiments in order to select the most important features as well as the best performing algorithms<sup>6</sup>. We tested the model taking into account the set of features available in each category separately, and we also tested the possible combinations of the features to evaluate their performance on the data.

With regards to the classification models, we used an open source machine learning library, *scikit-learn* [12]. We performed a comparative analysis in which we tested the model with some of the most pupular classification algorithms, such as *Logistic Regression*, *K-Neighbors*, *Random Forest*, *Decision Tree*, and *Support Vector Machines*.

<sup>&</sup>lt;sup>6</sup> All the experiments and results can be found in a notebook uploaded to https://github.com/mariaesp/PANCLEF\_PAPER/blob/master/notebooks/Spreaders.ipynb.

Featur	es Measures Lo	gisticRegressio	n KNeighbors	RandomForest	t DecisionTre	ee SVM
	accuracy	0.57	0.55	0.62	0.62	0.6
Cat1	precision	0.58	0.56	0.63	0.63	0.59
	recall	0.56	0.55	0.59	0.59	0.61
Cat2	accuracy	0.65	0.55	0.66	0.58	0.62
	precision	0.65	0.56	0.68	0.59	0.60
	recall	0.72	0.54	0.59	0.57	0.77
Cat3	accuracy	0.56	0.53	0.59	0.55	0.53
	precision	0.55	0.53	0.58	0.55	0.53
	recall	0.7	0.55	0.57	0.55	0.65
Cat4	accuracy	0.61	0.55	0.59	0.57	0.56
	precision	0.58	0.48	0.56	0.55	0.54
	recall	0.79	0.66	0.82	0.85	0.88

Table 2: Performance results with different classifiers for the evaluation of the feature categories described. Cat1: psychological features, Cat2: linguistic features, Cat3: *Twitter* actions, Cat4: headline analysis data.

In order to use all the available data in for the tests, we used cross-validation with 5 iterations. The results obtained for each classifier can be seen in Table 2. Results are given in terms of accuracy, the official measure, as well as precision and recall.

Featu	res Measures Lo	gisticRegression	n KNeighbors	RandomForest	DecisionTro	ee SVM
	accuracy	0.61	0.6	0.68	0.61	0.62
All	precision	0.60	0.62	0.7	0.61	0.61
	recall	0.65	0.59	0.64	0.61	0.77

Table 3: Performance results with different classifiers for the evaluation of the complete model.

After comparing the results obtained with the different categories and classifiers, we trained the model using a combination of all categories. With regards to the classification algorithm, the *Random Forest Classifier* outperformed the others in 3 of the 4 categories, and also in an additional test in which the set of all the features in the four categories were combined. The results of this experiment can be found in table 3. Therefore, the *Random Forest Classifier* was chosen as the algorithm to train our model.

## 5.2 Final Model Definition and Results

Once all the experiments allowed us to choose the classifier and the set of features for our model, we trained the model with the data provided for the task and exported our trained model in order to make the submission and evaluation in the TIRA<sup>7</sup> environment [13].

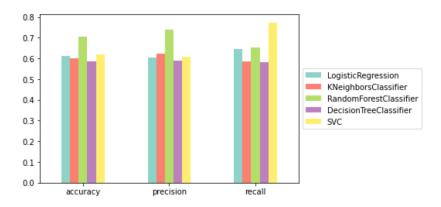


Figure 1: Performance result plot with different classifiers for the evaluation of the final model

There were two evaluations for our model. On the one hand, there was an early-bird submission evaluation for the task and, on the other hand, there was the final submission evaluation. We participated in both evaluations, first with and early model and then with a final model. The evaluation results can be found in table 4.

Data	Model	Phase	Accuracy
development	early final	experimentation experimentation	0.67 0.68
test	early final	early-bird submission final submission	0.67 0.64

Table 4: Early and final model evaluation resutls throughout the different evaluation phases.

With regards to the general results of the competition, our team was in position 61 from 66 in the classification. This classification considers results in both Spanish and English languages calculating the average from both accuracies. However, since our team only participated in the English part of the task, we have taken into account only the results in English language in order to see our position. In this case, our team was positioned 45th form 66 participants. Furthermore, if we aggregate the results, that is,

<sup>&</sup>lt;sup>7</sup> https://www.tira.io/

if we count all the participants with the same results as just one participant, our result would be 16th from 33 participants.

It is important to notice that our model evolved from the *early-bird* submission to the final sumbmission. There were 3 main changes performed in the model:

- The psychological features could not be included in the first evaluation due to technical issues with the platform. The organizers helped us to solve those issues and we could add the psychological features in the final submission.
- The separation of the user original tweets from the user retweets was done after the *early-bird* sumbission was completed. As we explained in detail in section 4, this decision was made based on the assumption of our main hypothesis. Therefore, the way in which several features of our model were calculated changed for the final submission as well.
- The fourth category of features, namely the headline analysis data, was added to the model for the final evaluation submission.

As it can be observed in the evaluation results, our model performed slightly better in the evaluation of the *early bird* submission than in the final submission. The reasons for this performance drop are unknown to the author, since the final model did perform better in our experimentation. One possible explanation is that the evaluation dataset has slightly different characteristics than the training dataset and, therefore, the results vary accordingly. Nevertheless, the difference in the results is too small to certainly know the causes.

## 6 Conclusions and Future Work

In this paper, we have described our proposal for the Author Profiling task of *Profiling Fake News Spreaders on Twitter* at the PAN@CLEF 2020 competition. Our model aimed to differentiate fake news spreaders from real news spreaders using a combination of psychological and linguistic traits extracted from the user's data, together with characteristics extracted from both the user behaviour in the social network and the news headline analysis.

On the one hand, one of the next experiments will be to use deep learning in the training phase of the model. The advances made in the development of Recurrent Neural Networks (RNNs) and Convolutional Neural Networks (CNNs) in the past years demonstrate promising results in the field of natural language processing.

On the other hand, more work needs to be done with regards to the psychological and psycholinguistic dimension of the model. The are several psychological models that we want to explore in the following months, such as the Big5 personality model [5] and the Myers–Briggs Type Indicator (MBTI) model [11]. Due to the lack of existing tools for the automatic labelling of these indicators, we will work in the retrieval and labelling of a larger dataset in order to learn to automatically predict such personality traits.

As it can be seen in the results exposed in the previous section, our results in development and test are consistent, which means that, despite the work that needs to be

done in order to improve it, it is a robust model with an expectable performance when datasets vary.

This work is at very early stages of development and will continue evolving towards a more efficient and better performing system. This is why we show preliminary results of our experiments and there is still room for improvement.

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