

Education

TEC	2013 — 2018
Bachelor in Computer Science	
Copenhagen, DK	
Public School	2003 — 2013
Værløse, DK	

Links

- GitHub: github.com
- Personal Website: github.com
- Side-project Website: github.com

Skills

Personal

Working

- I'm hard working, as long as there's work I'm happy
- I strive for perfection in my work
- I enjoy helping my colleagues

Non-Working

- Great at dad jokes
- I once killed a fly with a rubber band

Technologies

- Linux
- Docker
- CI/CD
- Jenkins
- Istio
- Google Cloud
- AWS
- Saltstack
- Ansible
- Splunk
- Terraform
- Kubernetes
- Cloudflare

Programming

- Python
- Golang
- Assembly
- Java
- TypeScript

Experience

Senior Platform Engineer (Contract) @ Expedia Group London, UK | Oct 2022 — Current

My first contract role, I help manage Expedia's massive cloud infrastructure footprint. With a 3 digit number of Kubernetes clusters. It's no easy task to maintain operation and maintainability. I'm part of the team that is responsible for the operation of the clusters. A team comprised of 3 locations across the world.

Senior Platform Engineer @ GoHenry London, UK | Mar 2021 — Oct 2022

I joined GoHenry to continue my career in fintech. Now as a senior engineer I had taken on more responsibility. I shared complete responsibility of the cloud infrastructure with the lead engineer in the platform team. My main responsibility was around Kubernetes, where I ensured the most reliable operation for hosting 800 microservices across 4 clusters. In my time there I had been in the lead of migrating onto the Istio servicemesh from NGINX-ingress with zero downtime during the entire migration. We originally had 8 clusters, 2 for each project with a cluster in the US and a cluster in the UK. Which was merged together during the migration to Istio with zero downtime as well.

Site Reliable Engineer @ 10X (Pronounced "Ten Ex") London, UK | Sep 2019 — Mar 2021

After moving to the UK in August 2019, I joined 10x. 10x is a Bank-as-a-Service company, 10x has numerous tier 1 banks as clients. As an SRE, I worked on maintaining operational excellence for our clients. This was done utilizing the latest technologies in Kubernetes and cloud native architecture. A few key technologies we used were the likes of Prometheus/Grafana, Splunk, Helm, Terraform, and Concourse CI. The job required a flexible mind and I often jumped back and forth between "Proactive" and "Reactive" workloads. The Reactive side involved fixing various issues such as severity 1/2 incidents, with a focus on efficiency and speed. The job also required on-call shifts which we used alertmanager and PagerDuty for.

Software Delivery Engineer @ Widex Lyngby, DK | Sep 2019 — Mar 2021

After finishing my education I was approached by a recruiter from Widex. I was hired in October of 2018, into the SWISS team - which is short for Software & Infrastructure Services. The team's objective was to make the developers' jobs as smooth as possible. This meant maintaining the 3 major build pipelines for iOS, Android and Windows-Desktop. Automate lesser tasks such as miscellaneous tasks for git or Jira. After about 4 months of working at Widex, I was given the responsibility to automate the provisioning of our build server farm. My last two months at Widex I worked on automating deployments of new build machines. Used Golang for creating an exporter of Jenkins data into Prometheus.

Cloud Platform Engineer @ KMD Ballerup, DK | Dec 2015 — Sep 2018

This was my first job, I was originally hired as a trainee Java developer but I ended up moving to the platform team after a year. In the platform team I was one of two engineers maintaining the "PaaS Engine" which purpose was to work like an internal cloud provider, providing EC2/Compute instances to internal projects. The project used Python and Saltstack very heavily to automate and provision servers from our bare-metal datacenter. I learned most of what I know from this project and I taken off the project when the project was bought by IBM Cloud.